
Starpoint Gemini 2 Download Without Verification



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About This Game

Captain your own space ship and roam the galaxy in 3D in this tactical space simulator with tons of RPG depth ! Space has never looked so inviting - but images can betray...

It has been two years since the end of the second Gemini war, the situation in the wartorn system is further from resolution than ever.

The collection of freedom fighters named Gemini League is now reduced to a small group, with no power or influence, after losing their leaders. The Empire meanwhile, has used the re-opened Starpoint to occupy the once renegade Gemini sector - and beyond.



A multitude of Imperial warship fleets and mammoth motherships have crushed every trace of opposition. The situation was looking bleak, when they suddenly halted their armada and re-shifted their focus on fortifying Starpoint with staggering numbers. Rumours soon spread that they were afraid of something coming after them through the T-gate, from what was supposed to be the core of the Empire. What are they running from that makes even the mighty Empire tremble?



Starpoint Gemini 2 will take players on a breath taking journey, with dark secrets and unimaginable twists that will finally unveil the incredible truth...

Key features:

- Complex, but easy-to-use RPG system, now coupled with dynamic real-time 3D combat.
- Explore the dynamic game world as a whole, rather than through individual maps.
- Use T-Gates, wormholes and riftways to travel faster around the Gemini system .
- Fifty diverse factions ranging from states and companies to outlaws, locked in a powerstruggle, with over 100 commodities to trade or plunder.
- Special revocable licenses acquired from factions offer various bonuses and unlock new options.
- Hire mercenary captains to follow you on your travels and share your fate, and employ officers to fill key positions on

your ship (engineering, navigation, tactical).

- Random missions get generated depending on the player's actions and allegiances.
- Over 70 unique ships, fully upgradeable with various ship systems, with a.o. visible turrets, and a large arsenal of destructive weapons to blast enemies to pieces.
- Direct ship controls create complete immersion.
- Advanced physics provided by NVIDIA PhysX technology

Title: Starpoint Gemini 2
Genre: Action, RPG, Simulation
Developer:
Little Green Men Games
Publisher:
Iceberg Interactive
Release Date: 26 Sep, 2014

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Minimum:

OS: Microsoft Windows 7, 8

Processor: 2.2 GHz Dual core or equivalent

Memory: 2 GB RAM

Graphics: DirectX 10 compliant graphics card with 512MB RAM

DirectX: Version 10

Storage: 8 GB available space

Sound Card: DirectX compatible sound card

English, German, Russian, Polish, French







bombarded with tutorial information. i'm supposed to remember what every key does for every aspect of the game within the first 30 seconds of playing. how about just telling me how to fly when i figure out how to fly. tell me how to shoot when the enemy part comes up. i've tried playing this twice now and it's just not a well put together UI. There are a thousand buttons, and again, every 30 seconds there's an excerpt telling you how to use 15 of the 1000 buttons. yes i will easily remember how to do all of these things. honestly, change how the intro tutorial works and you'd have a much higher take rate. i want to play this game but i'm immediately overwhelmed and frankly discouraged from trying to figure everything out through checking the internet V controls V in game help. learning the game and enjoying it needs to be natural, fundamentally.. this game is nice

but literally part of the map is inaccessible

+ half the workshop relies on stations that have been removed..

they said that they'd fix a station that was inaccessible but never did, so we had to rely on manually editing the save file and doing it ourselves just to access the station, which was a very important station fyi.

graphics are okay story.... its.. alright

voice acting is like throwing rotten food away

i would put a ~ VV "middle rate".

so i'll just put a + on this :V

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